UNITED EARTH STARFLEET
WARP DELTA

TYPE: ESCORT
LAUNCHED: 22nd C
CREW: 30
LENGTH: 130 METERS
Stand assembly:

Slide the stand over the wings from the back of the ship.

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**UES WARP DELTA**

**SPECIFICATION**

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The Warp Delta was a United Earth Starfleet (UES) ship that came into service early in the 22nd century before the NX class of starships, such as the Enterprise NX-01, were launched. It was approximately 130 meters in length and normally carried a crew of around 30.

The Warp Delta took its name from the shape of its main hull, which was triangular, much like the upper-case fourth letter of the Greek alphabet—the ‘Delta.’ On either side of the main body were upswept ‘wings’ onto which short nacelles were attached. When the Warp Delta was first introduced, it had a top speed approaching warp 2. Further advancements in warp technology carried out by the NX program meant that by the mid-22nd century the Warp Delta was fitted with engine upgrades that allowed it to reach warp 3.

The Warp Delta was one of the first ships to serve with United Earth Starfleet. It was equipped with warp nacelles, and could accommodate a crew of around 30. It was mainly used in planetary defense and survey roles.

Taking its name from its shape, the Warp Delta was armed with phase cannons and mainly used to protect Earth.
Duras, son of Toral, was an ancestor of the infamous Duras family of the 24th century that tried to take control of the Klingon Empire through various nefarious means. The Duras of the 22nd century was the commanding officer of the IKS Bortas, who was ordered to capture a group of Arin’Sen rebels after they fled from a colony that had been annexed by the Klingons. Captain Archer helped them escape, humiliating Duras in the process, and the Klingon spent the next year trying to hunt down Archer.

SAFEGUARDING EARTH

This point was amply illustrated in 2153, when Enterprise NX-01 was recalled home after a Xindi probe had attacked Earth and left seven million people dead. Unfortunately, a cloaked Klingon Bird-of-Prey commanded by Duras was waiting for them as they approached Earth. Earlier, Captain Archer had made himself an enemy of the Klingon Empire after he had helped some members of the Arin’Sen species escape the Raatooras colony that had been annexed by the Klingons. Archer was subsequently captured and sentenced to life imprisonment on the prison planet Rura Penthe, but he managed to escape. Duras was determined to recapture Archer, as the Klingon had suffered humiliation and loss of rank for allowing the Arin’Sen to escape in the first place. As Enterprise neared home, it was taken by surprise when Duras’ Bird-of-Prey swooped in and attacked. The Klingons quickly knocked out Enterprise’s phase cannons and crippled one of its nacelles, leaving it nearly defenseless. Fortunately, following the Xindi probe incursion, Earth’s defenses were on high tactical alert and ready to engage the Klingon Bird-of-Prey. Two Warp Delta ships and the Intrepid launched a highly-coordinated strike that took out the Bird-of-Prey’s third and fourth disruptor banks and forced it to flee. The three ships then accompanied the damaged Enterprise safely back to Earth.

Warp Delta ships also existed in another alternative timeline – the Mirror Universe. Two Warp Delta vessels were seen in formation alongside the I.S.S. Enterprise, a Terran NX-class battle cruiser, as they launched an attack on the surface of an advanced world. These Warp Delta ships had the same blade-like yellow markings on the surface of their hull as was painted on the I.S.S. Enterprise.

DATA FEED

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A United Earth government was established early in the 22nd century. By the 2150s, it governed the Sol System and had begun to spread out to nearby star systems, such as Alpha Centauri and Terra Nova, where human colonists had settled. The government needed to protect its territories, and it turned to Starfleet – its primary space defense and exploration organization – to carry this out. Starfleet operated a number of ships, but the Warp Delta was one of its first vessels that was not built purely for exploration or transportation. The Warp Delta had combat capabilities both in terms of its firepower and agility, and it was used as a line of defense to protect Earth and its early off-world colonies.

Other vessels that served with United Earth Starfleet in the mid-22nd century included the Neptune-class survey ships and the Sarajevo-type transport vessels. Prior to the NX Project, which was set up in the early 2140s, human ships were incapable of exceeding warp 2. In 2143, the NX Alpha briefly broke the warp 2 barrier before it exploded. Shortly after, the NX Beta reached warp 2.5 with Jonathan Archer and A.G. Robinson piloting the craft.

According to the STAR TREK: ENTERPRISE novel Rise of the Federation: Uncertain Logic by Christopher L. Bennett, Warp Delta ships, including one named Eberswalde, served in the Earth-Romulan War that began in 2156.

Warp Delta ships often worked in conjunction with larger ships, such as the Intrepid, to defend Earth. In 2153, they launched a coordinated attack on a Klingon Bird-of-Prey, forcing it to retreat.

During the first half of the 22nd century, freighters belonging to the Earth Cargo Service were humanity’s only real presence in outer space. It was not until the development of faster warp engines in the latter half of the century, which were fitted to ships like the Warp Delta, that humans really began to explore the Galaxy.
The Warp Delta was created for the opening titles of ENTERPRISE, and with a few changes it also appeared in several episodes.

What would become known as the Warp Delta starship started out as an early warp vessel seen in the opening credits of STAR TREK: ENTERPRISE. Illustrator John Eaves was asked to come up with some concepts that bridged the gap between the Phoenix, Earth’s first warp ship, and Enterprise NX-01. "Starting with a sailing ship called Enterprise, the opening credits sequence took you through a journey of historical milestones that eventually wound up in space and bore witness to the world of ENTERPRISE and STAR TREK," said Eaves. "I had to connect the current route of technology with that of STAR TREK’s architecture."

Eaves came up with a number of concepts that fulfilled this brief, including a half saucer design, but that was considered too advanced. Instead, he illustrated a few different takes on a ship that was closer to present-day space shuttles. These concepts proved popular, and Eaves continued to refine the idea. Eventually, he came up with a design that he felt could have preceded Enterprise NX-01.

ENGINE CHOICE
Once the ship had been approved by the producers, Eaves looked more closely at how it was powered and illustrated a few different rear views to show how the engines could be depicted. These ranged from glowing impulse-type apertures to more old-fashioned rocket-style exhausts, with the latter proving the winning idea.

The ship was turned into a CG model by the effects house Foundation Imaging, and it was here that the modelers started to refer to it as the "Warp Delta." For the opening credits sequence, the Warp Delta was only seen from the rear view, and to save time and money, the CG modelers only built the back end of the ship. It was not until the episode ‘The Expanse,’ where two examples of the ship came to the aid of Enterprise after it was attacked by a Bird-of-Prey, that the complete shape of the ship was finalized. To further update its look, the CG modelers replaced the rocket exhausts at the rear with one of Eaves’ earlier ideas of the ship with impulse engines, helping to sell the idea that this was a more advanced version of the vessel.
We barely saw Earth in the original series, though it did make an appearance in one of the fantasies that the Talosians pulled from Pike’s mind. The crew of the Enterprise-D returned to Earth on a couple of occasions. The most memorable was in the episode Family, which saw Picard visit his ancestral home. Earth’s past has appeared more often than the 23rd or 24th century versions. DEEP SPACE NINE showed us how dark that past could be with the Bell Riots in Past Tense. However, as the series developed, the decision was taken to focus on the traditional STAR TREK theme of exploration, so after an appearance in the pilot, Earth was literally left behind. And, if things had worked out as the producers had intended that’s exactly where it would have stayed, but the events of 9/11 changed everything. As writer Mike Sussman, who worked on all four seasons of ENTERPRISE, remembers, they were filming a story he and Phyllis Strong had written when the planes hit the twin towers. “We were shooting an episode called Civilization. It was a kind of a light-hearted romp. It was very much an original series kind of episode, which was really where season one of ENTERPRISE was trying to live. And then 9/11 happens. We shut down production for the day. It was devastating news for everyone and, it was really hard for the actors to get into this light-hearted spirit that the episode was trying to convey.” COURSE CORRECTION From this point on, many members of the writing staff felt that the approach they were taking to ENTERPRISE was out of step with the times. STAR TREK had always commented on contemporary issues but, unfortunately, they had set out to make a more light-hearted version of the show, just as America entered one of the most traumatic periods of recent history. “9/11 was so encompassing and changed all our lives in a very real way,” Sussman says. “It felt incredibly false to not be addressing that in the show and it required a major course correction. I think it was inevitable that Rick and Brannon’s intention for what the show was going to be would get thrown out of the window. It didn’t happen straight away, the show continued for another two seasons along the same glide path, but we were grappling with this new world. As a result I think season two was – for me – a season where the show was creatively lost.” This led the producers to sit down and consider a serious retooling of the show. They deliberately gave the show its own parallel for 9/11 – the Xindi attack that wiped out a large part of North America and brought Archer and his crew back home. The Xindi arc instantly forced the characters to confront the kind of issues that STAR TREK: ENTERPRISE would be different. When co-creators Rick Berman and Brannon Braga first put their plans together they planned to set the show on Earth for at least the first season. We would have seen the development of the Warp 5 project and how it was effected by Earth politics, as Braga told STARTREK.COM in 2001, “our original idea was to set it on Earth and take it a little further back, to the building of the first starship, and really make it a prequel.” But the details of that future have always been kept vague. We know that Earth is a beautiful and cosmopolitan planet and that it is the capital of the Federation, but it is not really part of the STAR TREK story, which has always been about exploring the outer reaches of space. STAR TREK: ENTERPRISE spent more time on Earth than ever before, as the planet grew into a major galactic force.
many Americans were facing. The crew were in shock and dealing with grief and anger – particularly Trip, who had lost his sister – and they were given a new mission to find the Xindi and to put a stop to their attack. Along the way Archer would be confronted by many moral challenges, as he had to decide how far he was prepared to go to protect his planet.

“What that enabled us to do,” Sussman explains, “was to tap into something even deeper and possibly more interesting. We went out on a mission of exploration and we got our asses handed to us. We had to change our approach, but how were we going to change?" However, he goes on to say that although the attack on Earth became a defining element of the show in the third season, it didn’t actually result in us spending any time there. “The irony of season 3 was that even though there was a threat to Earth, we only really spend one episode on Earth and then we’re out exploring the Xindi.”

**AFTER THE XINDI**

It was only when the Xindi arc came to an end that Earth came to the fore. “It certainly seemed natural after spending an entire season in deep space saving the Earth from a threat, that we now had to deal with the repercussions of what had happened. And the repercussions that we were dealing would be onerous. How is the Earth recovering? How are our characters dealing with the racism and xenophobia that now exists? We would see them react in shock, because we thought we were this advanced society and now here we were giving into our basest impulses because of this terrible attack. There were certainly parallels for that in 2004 and 2005 when those episodes aired. The parallels are even more striking today in 2016.”

Sussman made a major contribution to this line of storytelling when he wrote the episode, “Homefront.” He had wanted to explore how the shapeshifting Founders could cause paranoia, but this was something different.

“The idea of questioning whether exploration is a good idea is something we could only do on ENTERPRISE. Being able to ask that question within the format of STAR TREK was a very fresh thing that you absolutely couldn’t do in the Picard or Kirk era. I would have liked to have done a little more of that.”

**THE CONSEQUENCES OF WAR**

The story had twin narratives that dealt with Trip and T’Pol on Vulcan and Archer back on Earth. “The interesting part of the Earth side of the story,” Sussman says, “was Archer dealing with the fact that he had become a warlord and that’s not what he signed up for. He was kind of a test pilot. He had wanted to explore and he had done some terrible things that he had never imagined he was going to have to do. It’s easy in the moment to put a guy, an alien, in an airlock and threaten to kill him by draining the air out if he doesn’t tell you what you want to know. But now Archer was being haunted by this and trying to regain his sense of optimism and his soul of exploration. What we were trying to do was have Archer find a measure of peace with what he had done in order to save Earth. Erica Hernandez points out to him that ‘every new school has been named after you Jonathan and that’s quite an honor.’ But he felt he hadn’t done anything honorable at all. He felt he had betrayed his principles: he had crossed many red lines in order to save Earth. To me that was one of the most satisfying elements of season 4. And we never could have done that if we hadn’t done the Xindi story and embraced the 9/11 parallels because that’s the world that we were living in at the time and sadly still continue to live in.”

**UNITED EARTH**

Home also raised questions about Earth that had never really been addressed. “They pitched to me that there was going to be a big ceremony and there’d be a podium with a Starfleet logo on it. My immediate thought was, ‘I don’t know if that’s right.’ They haven’t just saved Starfleet, they’ve saved the planet, so shouldn’t that be the equivalent of the flag of our nation and our nation is Earth.”

“I found myself asking ‘what is the government of Earth like?’ We certainly said in the plot that the nations of the Earth were united but what is the name of the government? Was it the new United Nations? Was it the United Earth? We certainly heard both terms thrown about.” Sussman is a huge original series fan, and knew that in the earliest episodes back in the 1960s it wasn’t entirely clear that the Federation existed.
"I think that logo alone speaks volumes to me about STAR TREK and its ideals and about where we will hopefully go as a species and that is something to fear. To me it is as hopeful as the image of Earth rising over the moon that the Apollo astronauts photographed."

But Earth would take its time getting there. The Xindi hadn’t just had an effect on Earth, the attack had also had a profound effect on humanity as a whole. And this was clearly shown in the way that Starfleet was developing.

DIFFERENT TIMES

"We’d established in season 2 that the NX-02 was under construction. That was also a part of the storyline of Home where Archer is meeting his former lover and the commander of the NX-02 and lamenting the fact that this ship is now more of a shrine than Enterprise was and this was the way that it had to be. We had to go into deep space and we had to go out there loaded for bear because we don’t know what we’re going to encounter."

This growing sense of how dangerous space could be was also reflected in the way the people of Earth reacted to aliens. The story also featured a plot, in which Phlox sees an uglier side of humanity. "Phlox, who’d we’d established had spent many years on Earth and enjoyed Earth cuisine and the people of Earth suddenly, to his surprise, found himself an outsider on Earth. People are picking fights in bars over his very presence. I would have loved to have known more of Phlox’s reaction. He’s an irreplaceable optimist even in the darkest scenario but could we have taken his character to a place where even he would have decided ‘Maybe the brightest idea isn’t for me to be on this planet until you people heal from this wound’?"

At the same as ENTERPRISE was dealing with the consequences of the Xindi conflict, the show’s new showrunner, Manny Coto, was determined to focus on how the Federation had come to be born. This resulted in a series of stories set on Vulcan, Andoria and, of course, Earth.

UNANSWERED QUESTIONS

Coto was also keen to explore the elements of Earth’s past that had been mentioned in the original series but never expanded on. One of the ideas he had was to do a story about Colonel Green, a fantasy version of whom, had appeared in the original series episode The Savage Curtain. Green was a military leader who had led a "genocidal war" in the 21st century. That show evolved into the augments arc, which dealt with survivors of the Eugenics Wars.

There would however be the two-part story that dealt with a man who believed that Green had done the right thing and that explored how Earth could retreat from its place in the Galaxy. Teno Prime focused on Paxton, a businessman who was determined to cleanse Earth of alien influence.

“What Earth was grappling with was xenophobia, which again in season 4 was something that you could only do on our show. It wouldn’t have been believable I think in Picard’s time or Kirk’s time if the people of Earth had that kind of reaction."

“If you look at the demands of someone like Paxton who basically wanted to build a wall to keep the aliens out. Even though he was defeated and he was ultimately a black hat villain, you could certainly imagine a political figure taking advantage of people’s prejudices and coming to power.”

Ultimately, that story was the last one set in ENTERPRISE’s regular continuity, but Sussman is clear that had the show survived for another season, there would have been many more stories that dealt with how Earth was evolving. He points that the next important element in STAR TREK’s established history would have been the Earth-Romulan wars which ultimately led to the establishment of the Federation. Manny Coto clearly planned to show them and, as a consequence, we would have seen Earth continue grow until it was finally ready to take its place at the center of the Federation, and eventually become the utopia that Roddenberry had promised.

"The attack on Earth influenced the development of the NX-02, which became a more militaristic ship, and forced Phlox to confront racism."

"Not everyone on Earth was happy about the influence aliens were having on their society, and Paxton wanted to expel them all."

There were references to the United Earth Space Probe Agency and in the second pilot, we’d actually seen what looked like a United Earth symbol on a cup. “It was on a styrofoam cup that flew across the room in Where No Man Has Gone Before. It kind of looked like the UN logo, that said U.S.S. Enterprise and had palm leaves on it. We clearly weren’t going to go that logo exactly but I wanted to see that design. And we did – we put it on the podium and to me it was very moving as you will hopefully go as a species and that is something to fear. To me it is as hopeful as the image of Earth rising over the moon that the Apollo astronauts photographed.”

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TRIVIA

The Warp Delta ship seen flying above Luna in the opening credits of STAR TREK: ENTERPRISE, right after a scene of Zefram Cochrane’s Phoenix and before the shots of Enterprise NX-01, was labeled the S.S. Emmette by the art department. The other imagery for the opening titles came from a drawing that illustrator John Eaves created of a number of real-world and STAR TREK vessels leaving Earth — see below.

ON SCREEN

FIRST APPEARANCE: ‘THE EXPANSE’ (ENT)

TV APPEARANCE: STAR TREK: ENTERPRISE

DESIGNED BY: John Eaves

KEY APPEARANCES

STAR TREK: ENTERPRISE

‘The Expanse’

After a devastating attack on Earth by a probe of unknown origin, Enterprise is recalled home. On the way, Captain Archer is abducted by the Suliban, and a shadowy figure tells him that the probe was sent by the Xindi. Archer is returned to his ship, but as they near Earth, a Bird-of-Prey commanded by Duras attacks them. Fortunately, three Starfleet ships, including two Warp Delta starships, force the Klingon vessel to retreat. Back on Earth, Archer urges his superiors to send his ship to look for the Xindi, even though they are rumored to live in the dangerous Delphic Expanse.

STAR TREK: ENTERPRISE

‘Twilight’

When a spatial anomaly hits Enterprise, Captain Archer is infected by subspace parasites that prevent him from forming new memories. Next, he wakes up 12 years in the future on Ceti Alpha V with T’Pol taking care of him. He is stunned to learn that Earth was destroyed by the Xindi. Dr. Phlox believes he has finally discovered a cure for his condition, but the Xindi find them before the treatment is completed. The remaining human fleet, including Warp Delta starships, put up a valiant fight, but it looks as if the human race will be doomed unless they can find a way to reset the timeline.

BAJORAN ASSAULT VESSEL

KEY APPEARANCES

STAR TREK: ENTERPRISE

First Appearance: ‘The Expanse’ (ENT)

Facts

Star Trek: Enterprise

Warp Delta

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